Wesley Hindle

Portfolio: [www.wesleyhindle.com](http://www.wesleyhindle.com)

# QA Experience

## QA Tester – TT Fusion

## (December 16th 2013 to Present)

* **The LEGO Movie Videogame**
* **LEGO The Hobbit Videogame**
* **LEGO Ninjago: Nindroids**

## Functionality Tester – Sony

## (May 14th 2013 to December 6th 2013)

* **Beyond: Two Souls**
* **Minecraft: Playstation®3**

## QA Engineer – iPlay

(Short term contract)

* **Vesuvia**
* **Dahlia: Dying for Daylight**

# Tools Experience

* Source SDK
* Unreal Engine 3
* Unity – C#/JavaScript
* 3Ds Max - 3Ds Maya
* DevTrack
* JIRA
* rFactor

# Hobbies

In my spare time I enjoy watching films and reading Sci-fi/Comic books. I am partial to the odd doughnut or three. I enjoy socializing with friends and meeting new people.

# Contact Information

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# Personal Summary

I came into games quite late in life, with a small number of racing and sport games before getting into MMO gaming. In recent years I have started making and playing a larger number of games in many different genres. I enjoy playing most games; however I am partial to playing racing games and RPG games, with a passion for all things SCI-FI. I am a punctual, hard working, self motivated person who works well individually or within a team. I have a passion for business and mathematics and found myself leaning more towards the scripting side of design. I am loyal and would like to work my way up within a company. I am looking for a job within the games industry as a designer or a QA tester.

# Education

The University of Bolton 2009 – 2012 | Games Design Bsc + HND (1:1)

Nelson and Colne College 2007 – 2009 | A2/As Level

* Business - A2 (B)
* Maths - As(B)
* Further Maths- As(D)

Habergham High School 2002 – 2007 | 11 GCSE (A-C) Science AA, Electronics A, Maths A, Business BB, History B, R.E B, English language C, English Lit C, German C

# References

Mr. Lee Cummins –

QA Manager at TT Games

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Mr. Andrew Williams –

Lecturer at the University of Bolton

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